

Unit: 4.9

Making Music

Key Learning

- To identify and discuss the main elements of music.
- To understand and experiment with rhythm and tempo.
- To create a melodic phrase.
- To electronically compose a piece of music.

Key Questions

What is the difference between melody and rhythm?

A rhythm is a pattern of sounds based on the length of the notes and the silences. A melody is a pattern of notes based on the pitch and rhythm, which make up a memorable tune.

Key Resources



Key Vocabulary

Pitch

How high or low the sound of a note is.

Tempo

How slow or fast a piece of music is.

Melody

A sequence of notes which make up a tune.

Rhythm

A pattern of long and short sounds and silences.

Dynamics

How loud or quiet a sound is.

Rippler

The tool which when clicked, begins the ripple of sound.

Pulse

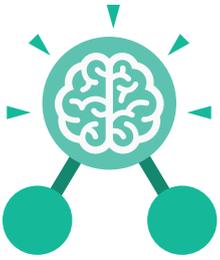
The steady beat of a piece of music.

Texture

The way that different sounds and music elements are layered together to create a piece of music.

House music

A style of electronic disco music which uses a range of different beats and synth sounds.



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Key Images



Open, save and share work.



Play and add different notes or synths.



Play and add different sample sounds.



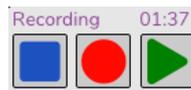
Clicking on the ripler triggers the sounds.



Stop the music by pressing this button.



This changes the speed – beats per minute.



Record, stop recording or replay your work.