Barriers to and solutions for Engagement, Progress and Achievement in Art

- Clarity of instruction, explanations and modelling are crucial
- Be aware of safety with the use of materials
- Support motor planning for children with certain types of SEN
- Provide explicit skill teaching for those who need it
- Ensure that children can see success
- Motivation is vital to bring about engagement if it feels too hard or too easy it will not be motivating

	Hearing Impairment	Visual Impairment	Dyspraxia (fine/ gross motor)	Memory/ processing	ASC	ADHD	Cognition	SEMH
Barriers identified by SENCo/Class teacher	 Difficulty in hearing instructions from teacher/peers Filtering noise to hear what is important Focus during noisy activities Low self esteem Difficulty with vocabulary. 	 Difficulty in reading grid references Reading compasses Staff expertise 	recording in	 Difficulty recalling instructions Difficulty recalling prior learning (long and short term) 	 Noise and movement – overstimulating Sharing space and equipment with others Understanding cause and effect Interest in topics Sensory issues 	 Waiting + frustration Fairness Organisation of resources Maintaining attention 	cause and effect • difficulty recording in a way which supports learning	 Motivation Participation Team/partner work Sharing materials and "air-time" Confidence and fear of failure



	Hearing Impairment	Visual Impairment	Dyspraxia (fine/ gross motor)	Memory/ processing	ASC	ADHD	Cognition	SEMH
Solutions Identified by subject co-ordinator	 Pictorial representations Video Vocab lists and explanations Position within the class Place near the teacher for support 	 Enlarged resources Knowledge organisers Technology if needed Training for staff Colour aids 	 Knowledge/graph ic organisers Alternative ways of recording Simplification of diagrams Practise skills Step by step instructions or modelled with an adult Supportive partner Specialised equipment e.g., scissors 	 Knowledge/graph ic organisers Dual coding Pre and reteaching Visuals Repetition 	 Visual representation Knowledge/graphi c organisers Focus on a particular interest if this motivates them Headphones Calming music Own equipment Own space Rest breaks Ear defenders if needed Be aware of sensory issues – do not force to touch certain items 	skills	 Knowledge/graphi c organisers Dual coding Word banks Alternative methods of recording 	 Clear end points Clear expectations Modelling and explanations clarity Celebrate successes Display board

